

Range Officers

Chief Range Officers

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Refer to Current Volume 1 GLOCK Report for complete rules and procedures

Be sure all spectators and competitors are wearing adequate eye and ear protection.

Be sure all targets are pasted, steel is reset and **range is clear before the “Load and make ready command”**.

Ask competitor if they understand the course of fire and if they want a sight picture. Once competitor is satisfied, direct the competitor to *“Load and make ready”*.

Direct the competitor to take the ready position (elbows touching ribcage, muzzle parallel to ground or below) and resume range commands.

Ask shooter *“Are you ready?”*

Do not ask them to “nod when ready”. If they do not respond, move onto next command.

Give *“Standby”* command once shooter indicates they are ready.

Wait 1-3 seconds before activating timer/buzzer. Stay on the competitors strong hand side and position timer slightly behind shoulder.

Keep your eyes on the pistol. Not on the targets.
The scorekeeper will verify targets were engaged in the correct manner.

After the competitor completes the CoF, say *“If you are finished, unload and show clear”*.

After confirming an unloaded firearm and the pistol is pointed at the berm, ask *“If gun is clear, slide down, pull trigger and lock slide back.”*

Competitors wishing to place pistol in a range bag/GLOCK box may do so after the *“pull trigger”* command.

Make certain that all pistols are safely secured before going downrange.

Look for 6 hits (3 for MajorSub) on the D-1 targets. Then begin calling the score.

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Any shot on or touching edge of scoring ring earn the higher score.
Any shot that touches the edge of a D-1 target is scored as a "D" hit.

If there are too many hits due to a target not being pasted you must re-shoot the competitors entire entry. This does not apply if there are two different caliber holes and you can determine which shots belong to the competitor you are scoring.

If a competitor fired extra shots on a D-1, award the best hits and one procedural per extra shot fired.

If any problems occur, call the GSSF Range Master.